HISTORY-BASED PIECEWISE APPROXIMATION SCHEME FOR PROCEDURES

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Outline

- Motivation for approximating procedures
- Contributions of the paper
 - History-based piecewise scheme for approximating procedures for speed
 - 2 flavors uniform and non-uniform
 - Four realizations with features
 - Results of approximating 90 functions from GSL (GNU Scientific Library)
 - Results on benchmarks and real applications

Motivation

- Approximate Computing
- Procedures with pure functional behavior
 - Mathematical and Scientific functions
 - Other functions
- State of the art
 - Numerical Analysis Techniques

Contributions

- □ History-based piecewise scheme for approximating procedures for speed
 - 2 flavors uniform and non-uniform
 - Four realizations with features
- Results of approximating 90 functions from GSL (GNU Scientific Library)
- Results on benchmarks and real applications

History-based Piecewise Approximation

- Approximating function with one polynomial does not generally give good approximation
- Piecewise schemes give better results
- Forming regions and choosing polynomials is difficult
- History-based piecewise approximation scheme
 - Forms regions based on history
 - Uses low-order polynomials for approximation
- Types
 - Non-uniform piecewise approximation
 - Uniform piecewise approximation

History-based Piecewise Approximation



Collect history to form regions

Search the history to find the region an input falls into

Approximate within that region using low-order polynomials

Different Training Scenarios



Non-uniform Piecewise Approximation

- Non-uniform regions based on learnt history of input-output behavior
- □ Allows for non-uniform concentration of history elements
- Approximation scheme
 - Constant
 - 1-degree polynomial (interpolation)
 - higher degree polynomials are possible
- Realizations
 - 1. Binary search on sorted array
 - 2. Binary search tree (BST)
 - 3. Red-black tree (RBT)



Non-uniform regions of input range

Non-uniform Piecewise Approximation (3/5)

Binary search on sorted array



Non-uniform Piecewise Approximation (4/5)

Binary Search Tree (BST)



Non-uniform Piecewise Approximation (5/5)

- Red-Black Tree (RBT)
 - BST can become a list in the worst case
 - RBT is approximately balanced



Sequence: 40, 2, 55, 8, 18, 22, 78, 62

Uniform Piecewise Approximation (1/2)

- □ Uniform regions
- Currently formed based on profiling information, possible to guess from first m function invocations
- Does not allows for non-uniform concentration of history elements
- Approximation scheme
 - O-degree polynomial (currently one value per region is stored)
 - higher degree polynomials are possible



Uniform regions of input range

Uniform Piecewise Approximation (2/2)

Realization via a hash table



Feature Comparison of Schemes

Scheme	Storage & lookup	Fixed/Extendable	Lookup Complexity	Supports non-uniform concentration?	Order
Non-uniform	Array + Binary search	Fixed	O(log N)	Yes	Sorted
Non-uniform	Binary search tree (BST)	Extendable	> O(log N)	Yes	Binary search tree property
Non-uniform	Red-black tree	Extendable	~O(log N)	Yes	BST + red-black property
Uniform	Hash-table	Fixed	O(1)	No	Ranges are sorted

Evaluation (1/6)

System

Intel Core2 Duo CPU running at 3 GHz, 6144 KB cache, 4 GB RAM
Ubuntu 12.04

- Testing
 - Functions

Mathematical and scientific functions from GSL (GNU Scientific Library)

- Benchmarks
 - Blackscholes and Swaptions from PARSEC benchmark suite
- Applications
 - CNN-HDD: Neural network application for handwritten digit detection

Evaluation (2/6)

- Functions from GSL
 - Tested 90 functions
 - Selected a realistic input range for each function
 - Called each function 1,000,000 times with random inputs
 - Results for uniform approximation scheme
 - Able to speed up 92% functions
 - For 71% functions, avg speedup is 9.3x for an avg RMS error of 0.06
 - For another 15%, avg speedup is 9.5x for an avg RMS error of 0.49
 - The rest report large (188) RMS error for an average speedup of 12x
 - Functions with exponential behavior have higher absolute RMS

Evaluation (3/6)



Functions from GSL

Function Speedup



Evaluation (4/6)

Application

CNN-HDD

Blackscholes

- Results for applications
- \Box Avg speedup = 1.74x
- \Box Avg %error = 0.5%

Function

tanh

CNDF

CumNormalInv

#invocations

8,010,000

13,107,200

76,800,000

2.48

1.33

0.048

0.005

Domain

Machine Learning

Financial

Financial



RMS Error

RMS Error

2.27

1.28

7200, 0.005, 57.6

200, 0.005, 1.6

Evaluation (5/6)

- Comparison of non-uniform techniques using Blackscholes application
- Effect of training on speedup and Error



Evaluation (6/6)

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Effect of number of regions on speedup and error in the uniform scheme



Uniform scheme for Blackscholes application

Related Work (1/6)

Numerical Analysis

- Polynomial Approximation (monomials (1, x, x², x³, ...), Chebyshev, others)
- Splines (cubic splines, others)
- Machine Learning
 - ANN (Artificial Neural Networks), SVMs (Support Vector Machines), Fitness approximation in Genetic Algorithms
- Approximate Computing
 - Neural network based approach
 - Approximate memoization (Paraprox)

Related Work (2/6)

Comparison with Numerical Analysis techniques

- Polynomial approximation using monomial basis (1, x, x², x³, ...)
 - First n+1 inputs
 - Evenly spaced data points over the entire input range
- Chebyshev polynomial approximation
- Cublic splines
 - First n+1 inputs
 - Evenly spaced intervals

Related Work (3/6)

Speedup-cspline-inputs



------Speedup-cspline-equidistant

------Speedup-uniform

Related Work (4/6)



Related Work (5/6)

□ Comparison with Numerical Analysis techniques on CNN-HDD

application



Related Work (6/6)

Comparison with Numerical Analysis techniques on CNN-HDD

application



Future Work

- Support for 2nd degree polynomial
- Support for dynamic online training
- Automatic code generation and parameter selection

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Thanks!